

Mya Strong Softball Tournament Rules

Per Prospect Turf Rule NO METAL CLEATS are allowed. This will be enforced.

GATE ADMISSION - There is no required Gate Fee, but we will be accepting donations for the Mya Strong Foundation in lieu of the fee.

FOOD & BEVERAGES: **No outside food or beverages** are allowed to be brought into the complexes and this is enforced at the gate per Prospect Meadows policy. (Please refer to the Prospect Rules for further information) **There will be a FULL concession stand open.**

12U/14U/Highschool - Each team will provide 2 new 12" optic yellow softballs. Please show the 2 balls at check in and keep for your games.

COIN FLIP: We will flip for home team prior to every game except when the game is seeded. Higher seed will be the home team in seeded games.

Seeding: Win/Loss Record then Point Differential max of 8 then Runs against then Runs for. If seeding placement still remains a tie there will be a coin flip.

RUN/TIME LIMITS 10U/12U/14U/Highschool: 15 runs after 3 innings/12 runs after 4/10 runs after 5 - 70 minute time limit or 6 innings. International rule will be used for extra innings/tie breakers. Games will not end in a tie.

8U 10U and 12U teams will have a 5 run rule per inning.

14U 16U and 18U have a 7 run rule per inning.

10U/12U/14U/Highschool If a team has less than 9 players they will be required to take an out.

PLEASE BE PREPARED TO PLAY 30 MINUTES AHEAD – If we get ahead of schedule, we will play ahead.

8U Coach Pitch

5 pitch limit - unlimited fouls

If a ball contacts the pitching coach dead ball and replay

5 runs per inning limits

60 minute DROP DEAD STOP TIME. Ties are allowed.

No stealing

Bunting is allowed

If a team is short players or an injury is incurred during play, the team will not be required to take an out.

10U

Home is closed.

No dropped 3rd strike.

TOBACCO: Use of tobacco products is prohibited on all fields and in the dugouts during any game.

UNLIMITED SUBSTITUTIONS ALLOWED: Teams may bat an extra hitter or entire lineup.

BETWEEN INNINGS: A maximum of 90 seconds, or 5 warm-up pitches, will be allowed between innings with timing started upon the 3rd out. The umpire shall keep time. Automatic strikes may be called on offensive teams not ready, and automatic balls may be called on defensive teams not ready, after the umpire has directed teams to play.

EJECTIONS: Any manager, coach, player or fan ejected from the game must leave the park and may not return for any reason until the next scheduled game. If the same person is ejected for a second time, he or she will not be allowed into the park for the remainder of the tournament. Failure to comply with this rule will result in forfeiture of the game. As the rules indicate, the matter of disorderly conduct will be taken very seriously.

SUSPENDED/COMPLETE GAMES: A game shall be ruled as official and complete if umpires or the tournament director due to rain, inclement weather, lighting failure, or other reasons beyond our control, provided, calls it 3 innings have been completed. If three innings have not been completed, the game shall be suspended, and resumed from that point, when safe play can be resumed.